

# Sampling Bias and Implicit Knowledge in Ecological Niche Modelling

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**Abstract:** Ecological niche modelling is an important method for predicting the range of a species, which can be used to support conservation efforts and assist in biological understanding. Ecological niche modelling relies on observations by field biologists, but these may suffer from sampling bias, due to difficulties such as those illustrated in Figure 1.

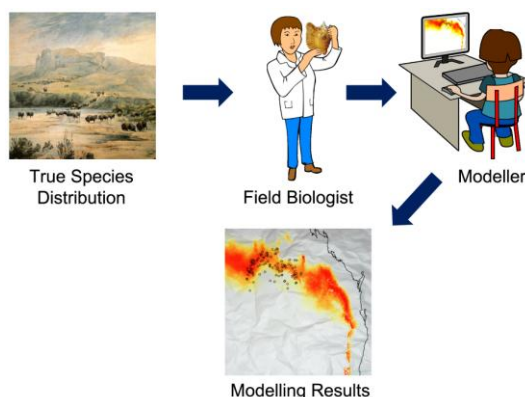
In this paper we use synthetic species distribution data to evaluate a number of modelling mechanisms for dealing with sampling bias in data from the field (Phillips *et al.* 2009; Syfert *et al.* 2013; Kramer-Schadt, *et al.* 2013), and we simulate a modeller attempting to reconstruct the distribution from that data. Synthetic data lets us assess the modeller's work against "ground truth." The modeller typically uses a machine learning algorithm like Maxent or Random Forests, together with 'presence' datapoints from field biologists and randomly generated 'background' datapoints. We consider bias in general terms, rather than simulating a specific bias mechanism. Figure 2 shows the ecological niche modelling process we have simulated.

Our results show that, in cases of sampling bias, the Maxent algorithm generally performs as well as or better than Random Forests. Where the field biologists have concentrated their sampling efforts in a specific 'focus area,' there is generally a benefit in a 'boost' of additional 'background' datapoints within that area. Using implicit biological knowledge to exclude 'impossible' regions from the study area has mixed effects. Spatial filtering, as suggested by Kramer-Schadt, *et al.* (2013), may sometimes have significant negative effects.

Our results also show that, where sampling bias occurs, AUC scores are a poor guide to true algorithm performance (although, without knowledge of the true distribution, it is generally the best available guide).



**Figure 1.** Sampling difficulties: *vegetation* (horizontal scrub, *Anodopetalum biglandulosum*, in Tasmania – photo by Phillip Hirst, 2010), *terrain* (highlands of Papua New Guinea – photo by eGuide Travel, 2010), and *distance from roads* (Sahara desert, Kebili, Tunisia – photo by "wonker," 2010). Images from [www.flickr.com/photos/{phil\\_hirst/4310391447,eguidetravel/5986605253,wonker/4300464711}](http://www.flickr.com/photos/{phil_hirst/4310391447,eguidetravel/5986605253,wonker/4300464711}).



**Figure 2.** The process of ecological niche modelling, which we study in this paper.

**Keywords:** Ecological niche modelling, Species distribution modelling, Sampling bias, Maxent

## 1. INTRODUCTION

The niche modelling process is shown in Figure 2. We will use the term “zumbat” for a fictional species, and write  $p(t, x, y)$  for the probability of finding a zumbat at position  $(x, y)$  at time  $t$ . At ‘presence’ points where biologists have found a zumbat,  $\exists t. p(t, x, y) = 1$ . Elsewhere,  $\forall t. p(t, x, y) < 1$ . Usually, we are interested in integrating over time, i.e.  $p(x, y) = \int_t p(t, x, y)$ . At ‘presence’ points  $p(x, y) > 0$ , with  $p(x, y) < 1$  elsewhere.

Machine learning algorithms such as Maxent (Phillips *et al.*, 2006; Elith *et al.*, 2011) and Random Forests (Breiman, 2001) are typically used. These require both ‘presence’ and ‘absence’ data, and so we provide input data  $p(x, y) = 1$  for ‘presence’ points and  $p(x, y) = 0$  for a random set of ‘background’ or ‘pseudo-absence’ points. Figure 3(a,b,c) shows a synthetic species distribution  $p(x, y)$  with some random ‘presence’ points, while Figure 3(d) shows a distribution inferred by machine learning.

This paper studies *sampling bias* in data collected by the field biologist, which is often as a result of access difficulties. Some areas may be under-surveyed because of vegetation, terrain, or general isolation (Figure 1). Resource constraints also have an effect. A country’s ability to conduct area-related activities can be estimated by its GDP per sq km. Well-resourced countries include the UK (\$11M per sq km) and the Netherlands (\$19M). However, large sparsely-populated countries such as Australia (\$0.16M) and Canada (\$0.15M) rank about the same as developing countries like Cambodia (\$0.11M) and Nepal (\$0.14M).

## 2. EXPERIMENT 1 – METHODS

Our study area is a region of eastern Australia bounded by 140°E to 154°E longitude and 22°S to 36°S latitude. For the experiments reported here, we use three artificial species distributions, shown in Figure 3(a,e,f). For each distribution,  $p(x,y) = \alpha(x,y) \beta(x,y) \gamma(x,y)$ . Here  $\alpha(x,y) = (\varphi(x,y) - a)^2 (\varphi(x,y) - b)^2$  for  $a \leq \varphi(x,y) \leq b$ , where  $a$  and  $b$  are arbitrary limits and  $\varphi(x,y)$  is one of the first four principal components resulting from principal components analysis of the 19 WorldClim “bioclimatic variables” in the WorldClim database at worldclim.org (Hijmans *et al.*, 2005). The “bioclimatic variables” are at 30-second resolution. As in Pie *et al.* (2013), we use the principal components of these bioclimatic variables in order to avoid the problem of correlated variables. We have  $\alpha(x,y) = 0$  for  $\varphi(x,y) < a$  or  $\varphi(x,y) > b$ . The component  $\beta(x,y)$  is defined similarly to  $\alpha$ , but for a different principal component. The pairs of principal components used for  $\alpha$  and  $\beta$  are 1–2, 1–3, and 2–4 (these were chosen so that the corresponding species distribution zones A, B, and C would vary in size and shape). The component  $\gamma(x,y)$  takes human disturbance into account using NASA imagery of the earth at night. We define  $\gamma(x,y) = 1$  for the darkest (least disturbed) areas and  $\gamma(x,y) = 0$  for the brightest (urban) areas, interpolating linearly between those extremes (a more complete measure of human disturbance would be the Human Footprint maps of Venter *et al.*, 2016).

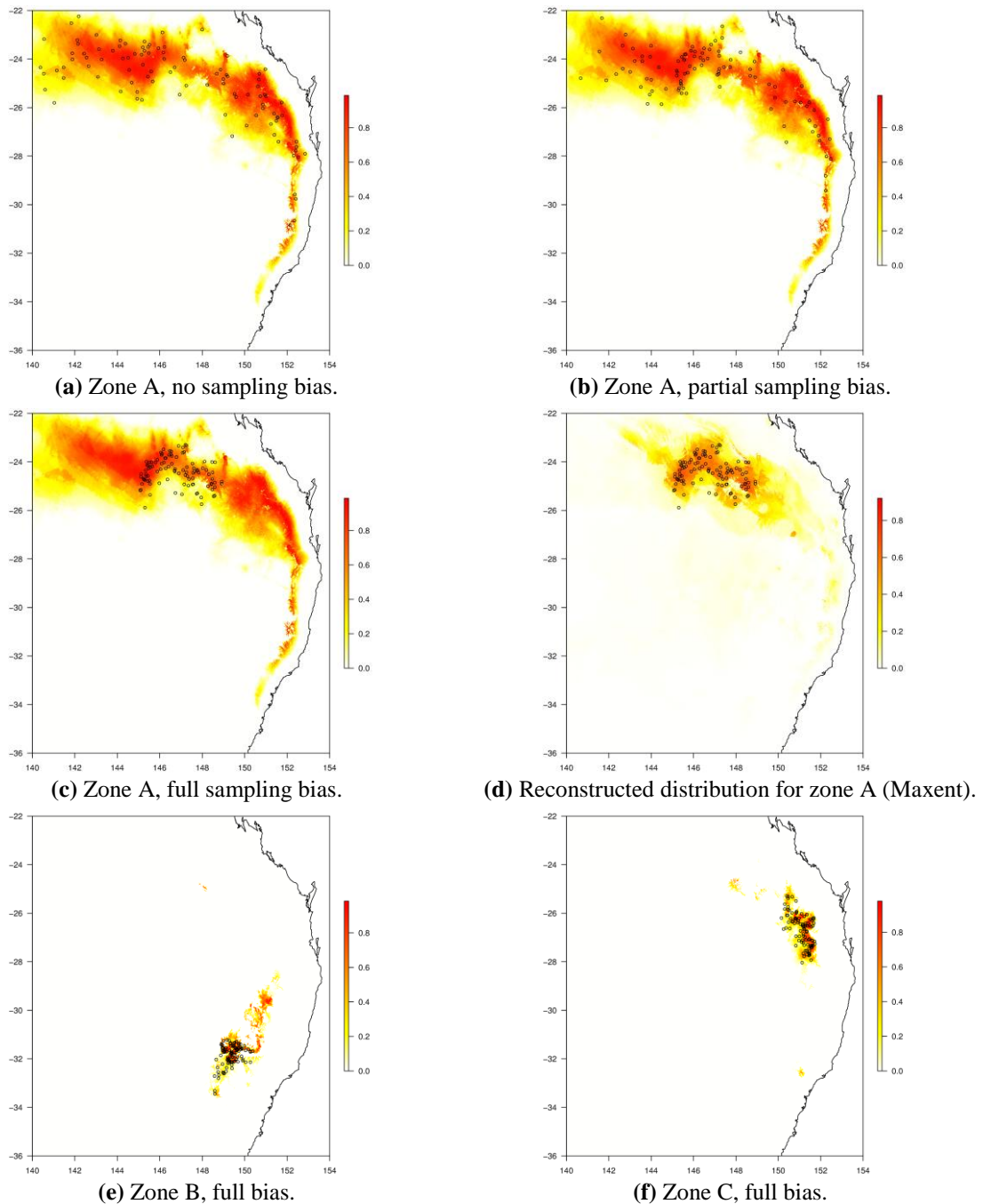
For each of the zones (A, B, and C) of artificial species distribution in Figure 3(a,e,f), we randomly generate a set of 100 ‘presence’ datapoints with probability proportional to  $p(x,y)$ . Figure 3(a) illustrates an example. We also introduce **partial** and **full** sampling bias options. Both are based on a **focus area** which for experimental purposes is taken to be a circle of radius 200 km (in reality, of course, the focus area would be an irregular region determined by the geographical factors illustrated in Figure 1). With partial sampling bias, the probability of ‘presence’ datapoints is four times greater within the circle than outside. With full sampling bias, ‘presence’ datapoints are chosen only from inside the circle. Figure 3(a,b,c) shows examples of no bias, partial bias, and full bias. For zone A, the focus area covers a relatively small part of a large distribution. For zone B, the focus area covers roughly the southern half of the distribution. For zone C, almost the entire distribution is within the focus area, so that very little real bias is actually occurring.

As usual, the ‘presence’ datapoints are combined with a set of randomly generated ‘background’ datapoints (Wisz *et al.* 2008). Our simulated modeller generates 800 of these, chosen to be at least 10 km from the ‘presence’ datapoints. Because generating ‘background’ datapoints is an activity carried out by the modeller, it applies to the entire study area and is independent of  $p(x,y)$ . Figure 3(d) shows an example of machine learning output for zone A with full bias.

Our simulated modeller attempts to reconstruct the species  $p(x,y)$  using both the **Maxent** (Phillips *et al.*, 2006; Elith *et al.*, 2011) and **Random Forests** (Breiman, 2001) algorithms, which we have used in previous work (Dekker and Rowley, 2015). In addition, we explore the impact of a **background datapoint boost**, which produces more ‘background’ datapoints within the focus area. This ‘boost’ generates a minimum of 200 ‘background’ datapoints within the focus area, followed by an additional 600 across the whole study area (giving the same total of 800 background datapoints). We used the R software toolkit (version 3.2.4) with the “raster” (version 2.5-2), “randomForest” (version 4.6-12), and “dismo” (version 1.0-15) packages (Hijmans and Elith, 2015). The latter was interfaced to version 3.3.3k of the Maxent program. Covariates used by the simulated modeller were the first ten principal components of the 19 WorldClim “bioclimatic variables.” The experiment was run 15 times, with new ‘presence’ and ‘background’ points each time.

As an independent measure of performance for the two machine learning algorithms, we used the **correlation between the true probability  $p(x,y)$  and the inferred probability from machine learning**. The correlation between the two probabilities was calculated using quadratic regression, since Dekker and Rowley (2015) suggests a nonlinear relationship between the two probabilities. Correlations were compared using paired  $t$ -tests. As an ‘internal’ measure of model quality, we also calculated the area under the Receiver Operating Characteristic curve, or AUC value (Wisz *et al.*, 2008), using independent test data (i.e. new sets of randomly generated ‘presence’ and ‘background’ points). The median AUC value over 11 sets of test data was used.

In a supplementary experiment, we follow the suggestion of Kramer-Schadt, *et al.* (2013) to undo bias by randomly deleting excess ‘presence’ datapoints within the focus area. This restores an unbiased sampling probability, but reduces the sample size. It only makes sense to do so for zones A and B with partial bias.



**Figure 3.** Artificial species distributions A, B, and C, showing three sampling bias options for zone A (all three options were also applied to zones B and C, but are omitted here for space reasons). The colour scale shows probability  $p(x,y)$ , with white = 0 and red = 1. Black circles show ‘presence’ datapoints, which are generated randomly with probability proportional to  $p(x,y)$ , with possible sampling bias.

### 3. EXPERIMENT 1 – RESULTS AND DISCUSSION

Figure 4 shows the results of the first experiment, averaged over 15 runs. Assessing statistical significance at the 1% level, in the unbiased case, Maxent outperforms Random Forests only for zone A (a correlation of 0.94 vs 0.88). In the biased case, Maxent outperforms Random Forests for six cases:

- zone A with partial bias (0.92 vs 0.85 for background boost, 0.91 vs 0.84 for no boost);
- zone A with full bias, which is not surprisingly the worst case (0.61 vs 0.56 for background boost, 0.50 vs 0.47 for no boost); and
- zone B with partial bias (0.91 vs 0.89 for background boost, 0.88 vs 0.86 for no boost).

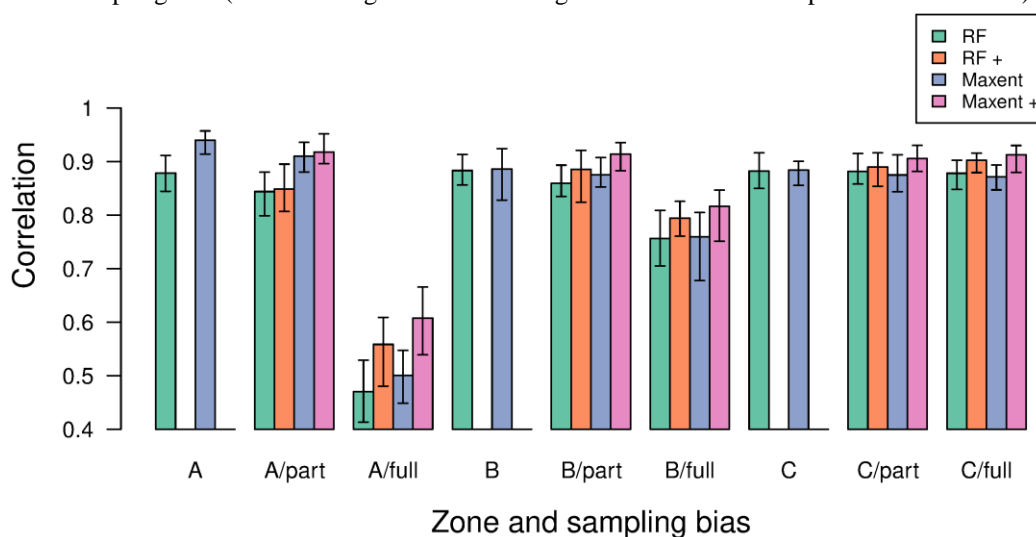
Random Forests very slightly outperform Maxent for zone C with full bias and no background boost (0.88 vs 0.87) although, with a statistical significance barely meeting the 1% criterion (actually, 0.7%), this is probably a chance effect.

Because of the simplicity of the synthetic distribution  $p(x,y) = \alpha(x,y) \beta(x,y) \gamma(x,y)$  we have used, it is possible that our results are slightly biased in favour of Maxent, which may infer simpler models than Random Forests. However, this property of Maxent is often desirable for real-world data (Dekker and Rowley, 2015).

The use of background boost has a positive effect for all cases of bias except zone A with partial bias:

- zone A with full bias (0.56 vs 0.47 for RF, 0.61 vs 0.50 for Maxent);
- zone B with full bias (0.79 vs 0.76 for RF, 0.82 vs 0.76 for Maxent);
- zone B with partial bias (0.89 vs 0.86 for RF, 0.91 vs 0.88 for Maxent);
- zone C with full bias (0.90 vs 0.88 for RF, 0.91 vs 0.87 for Maxent); and
- zone C with partial bias only for Maxent (0.91 vs 0.87).

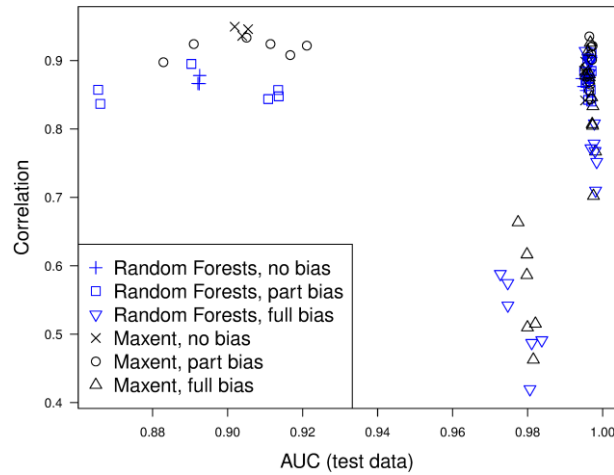
The stronger effect of background boost with full bias is consistent with Phillips *et al.* (2009) and Syfert *et al.* (2013). However, the benefit of background boost even for zone C, where there is little real bias, suggests that there is also a benefit in having more background points closer to the ‘presence’ points even when there is no actual sampling bias (thus allowing machine learning to better discriminate presence *vs* absence).



**Figure 4.** Results of the 1<sup>st</sup> experiment. Here ‘RF’ refers to Random Forests, and ‘+’ to the use of a background boost. Error bars show minimum and maximum results over 15 runs.

As Figure 5 shows, there was essentially no relationship between the commonly used AUC score and the correlation used as a measure of performance. This implies that, where sampling bias occurs, AUC scores are a poor guide to algorithm performance. Because AUC scores are an ‘internal’ measure (measuring the fit to the sample data), they can be very high even when true performance (as measured by the correlation) is low.

For the supplementary experiment (removing bias by deleting excess ‘presence’ datapoints), which we conducted only with Maxent and partial bias, we obtained a correlation (between true and inferred probabilities) of 0.94 for zone A. At the 1% level, this is a statistically significant improvement on Maxent alone (0.91) or Maxent with background boost (0.92). However, for zone B, we obtained a correlation of only 0.78, which is significantly worse than Maxent alone (0.88) or Maxent with background boost (0.91).



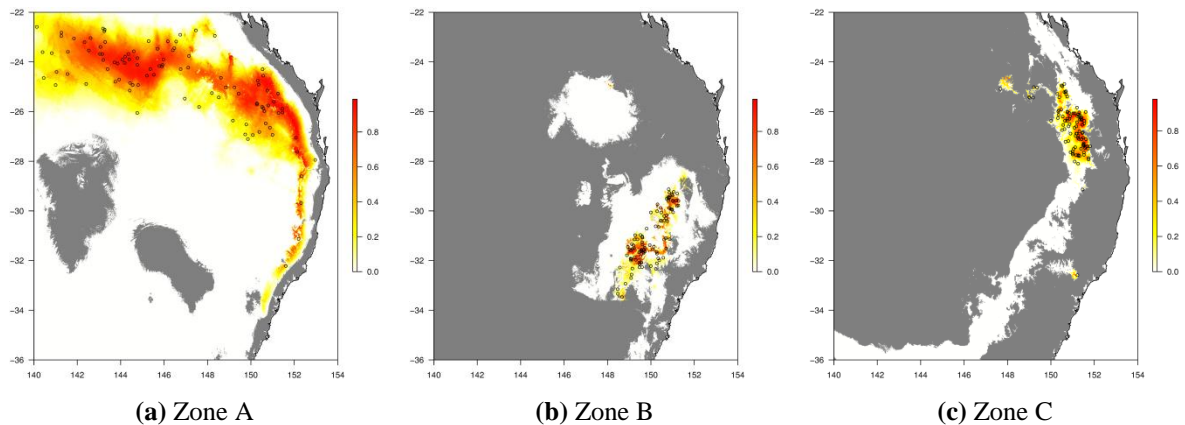
**Figure 5.** Relationship between AUC and Correlation as Measures of Performance, for 3 runs only.

#### 4. EXPERIMENT 2 – METHODS

Typically, biologists have considerable implicit knowledge about  $p(x, y)$  which is not provided as input to the modelling process. Such knowledge can be used to treat certain parts of the study area as *a priori* impossible (Thuiller *et al.* 2004). Is there a benefit in incorporating such knowledge? For the case of Maxent only, our second experiment explores the effect of knowledge about one of the components  $\alpha(x, y)$  or  $\beta(x, y)$ . With that knowledge, specific regions (shown in grey in Figure 6) can be ruled out as potential habitat for zumbats, and effectively excluded from the study area. After running the Maxent algorithm, we can then set  $p(x, y) = 0$  for the entire excluded area. The 3 cases in Figure 6 vary significantly in terms of how much area is excluded.

This exclusion process has the advantage of concentrating background datapoints on areas where the value of  $p(x, y)$  is unknown, but it may also deprive the Maxent algorithm of information about the importance of the climate variables defining the excluded zone (this is especially problematic for a large excluded zone).

Our second experiment repeats the first experiment (for the case of Maxent only), using the same sets of ‘presence’ and ‘background’ datapoints, but compares the effect of excluding from the study area the areas shown in grey in Figure 6. That is, the results from the first experiment are taken as a Base case, and 15 new experiments were run for the reduced areas (with new ‘presence’ and ‘background’ points each time).



**Figure 6.** Excluded areas for the second experiment.

#### 5. EXPERIMENT 2 – RESULTS AND DISCUSSION

Figure 7 shows the results of the second experiment, averaged over 15 runs. In the unbiased case, exclusion is beneficial (at the 1% statistical significance level) for the two cases with the more substantial exclusion: zone B (0.94 vs 0.89) and zone C (0.95 vs 0.88). In the biased case, exclusion is beneficial for:

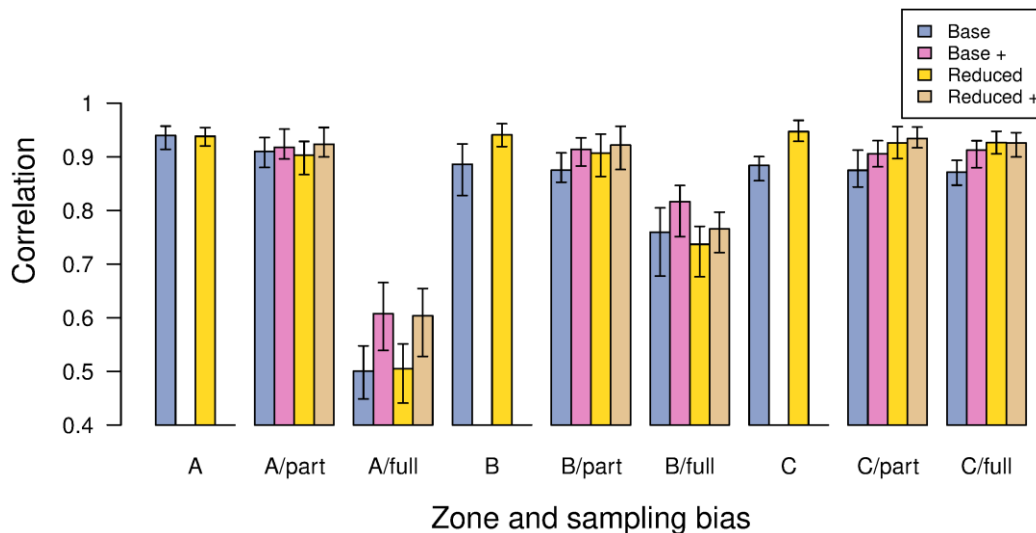
- zone B with partial bias (0.91 vs 0.88); and
- zone C with partial or full bias (0.93 vs 0.87 in both cases).



Where background boost is used, exclusion is beneficial for zone C with partial or full bias (0.93 vs 0.91 in both cases) but has a negative effect for zone B with full bias (0.77 vs 0.82). The latter effect is highly significant (0.00025%). The use of exclusion is therefore obviously no panacea.

Conversely, where the grey areas in Figure 6 are excluded, background boost is beneficial for all cases except zone C with full bias, where it has no effect.

Combining the results of the two experiments, the safe option in cases of bias appears to be Maxent with background boost (pink bars in Figure 7), while benefits for excluding parts of the study area are mixed.



**Figure 7.** Results of the 2<sup>nd</sup> experiment. Here ‘Base’ refers to the Maxent data in Figure 4, and ‘Reduced’ to the effect of excluding the grey areas in Figure 6. As before, ‘+’ refers to the use of a background boost. Error bars show minima and maxima over 15 runs.

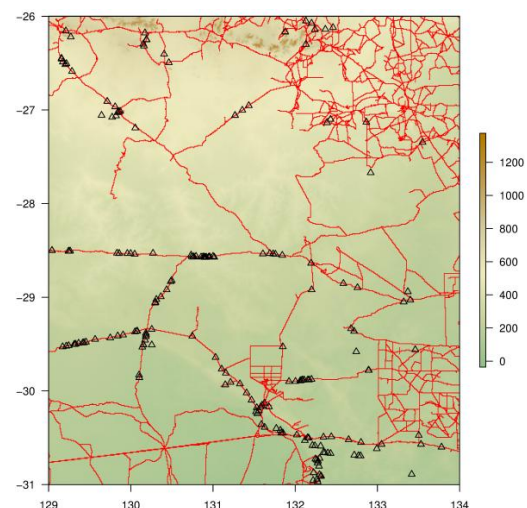
## 6. CONCLUSIONS AND FURTHER WORK

In cases of sampling bias, our results show a benefit for using the Maxent algorithm with a boost of more ‘background’ datapoints within what we have called the focus area. But what is the focus area? Our experiments have taken it to be a simple circle, but with real data, the focus area can be difficult to infer, since it may correlate with climatic variables. For example, the presence of vegetation like *Anodopetalum biglandulosum* (Figure 1) may correlate with high rainfall; mountainous terrain may correlate with low temperatures; and the absence of roads may correlate with a desert climate.

In some cases, the field biologists will be able to explicitly describe their sampling strategy, while in others the strategy may be obvious. For example, Figure 8 shows location data for the thorny devil, *Moloch horridus*, in part of South Australia (ALA, 2016), compared to sealed and unsealed roads in a state database (SA Government, 2016). Of the locations, 79% are 1 km or less from a road, while others appear to be located on tracks not in the database. For this set of location data, the focus area can be taken to consist of pixels on, or adjacent to, roads.

In other cases, a plausible focus area can be identified from occurrence records for other species that have been observed in the same general area using similar methods, as suggested by Phillips *et al.* (2009).

Kramer-Schadt, *et al.* (2013) suggest that spatial filtering (discarding excess ‘presence’ datapoints) is preferable to the use of background boost, but this



**Figure 8.** Location data for the thorny devil, *Moloch horridus*, in part of South Australia, with sealed and unsealed roads marked in red. Of these locations, 79% are at most 1 km from a road.

presupposes that ‘presence’ datapoints do cover the true species range, being merely denser within the focus area (i.e. what we have called partial bias), and that there are sufficient ‘presence’ datapoints that the excess can be discarded. Our results (in the supplementary experiment) do not support their suggestion; spatial filtering gives a slight improvement (0.94 vs 0.92) for zone A, but a considerable degradation (0.78 vs 0.91) for zone B. However, further work would be needed to explore this in detail.

In future work, we intend to explore these options with a greater degree of realism by using more biologically plausible distributions for the fictional species, and by using a more realistic model of a field biologist collecting observations. Specifically, we intend to use an explicit agent-based model of a field biologist traversing a road network like the one in Figure 8 while collecting observations.

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